ACCELERATION OF PACKET CLASSIFICATION USING ADJACENCY LIST OF RULES

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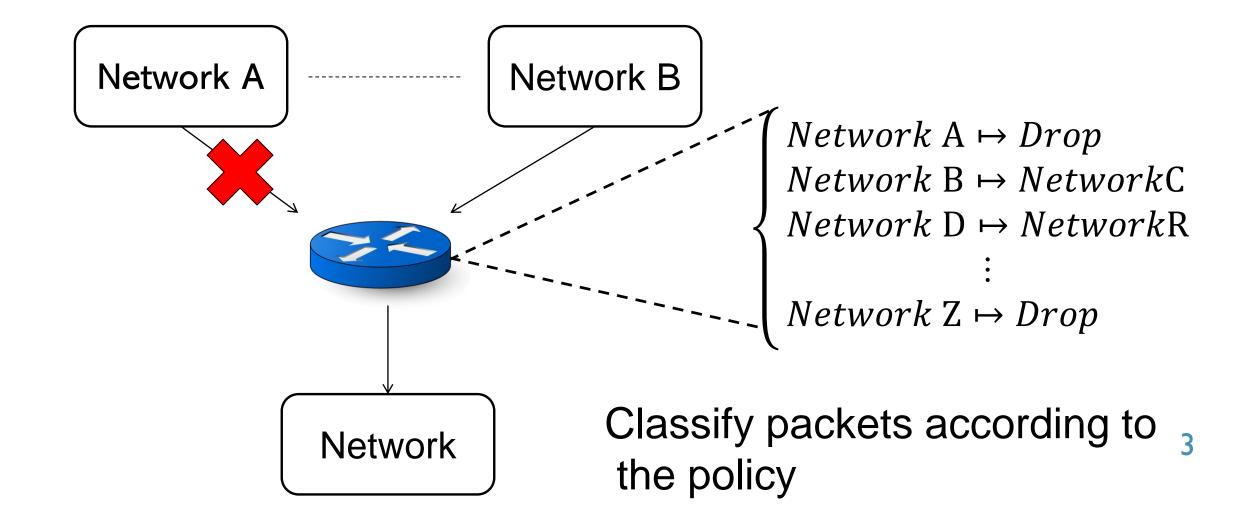
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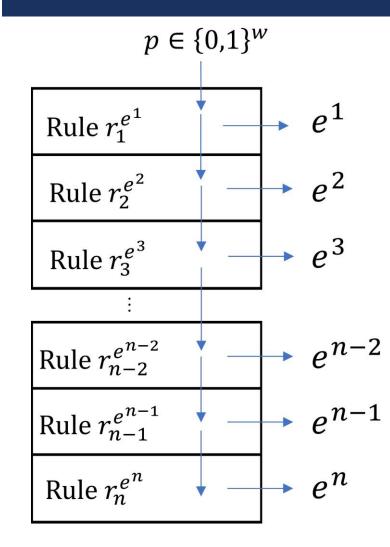
- Packet Classification Model
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[2]A. Tapdiya and E. Fulp, "Towards optimal firewall rule ordering utilizing directed acyclical graphs," in Computer Communications and Networks, 2009. ICCCN 2009. Proceedings of 18th Internatonal 2 Conference on, Aug 2009, pp. 1–6.

PACKET CLASSIFICATION



MODEL OF PACKET CLASSIFICATION



e.g.
$$w = 5, p = 11000$$

 $r_2^{e^2} = *1 * 00$

Make a rule list according to the policy

Each packet is compared with each rule in order.

Assign the evaluation type of the first matched rule.

PACKET CLASSIFICATION ON A RULE LIST

e.g. $e \in \{P, D\}$ p = 01000, P is assigned to p.

R(p) is denoted an evaluation type for p as the classification result. R(01000) = P

Classifier *R* $r_1^P = 0 * 1 0 1$ $r_2^P = 0 \ 0 \ 0 \ 0 *$ $r_3^D = 0 * * 0 1$ $r_4^D = 0\ 1\ 0\ 1\ *$ $r_5^D = 0\ 1\ 1\ 1\ *$ $r_6^P = 0 \ 1 * * *$ $r_7^P = 0 \ 0 * * *$ $r_8^P = 1.0 * 1 *$ $r_{q}^{D} = * * * * *$

CLASSIFICATION LATENCY $L(R_{\sigma}, F)$

Regard a comparison of a packet with a rule as the latency 1

$$L(R_{\sigma}, F) \equiv \sum_{i=1}^{n-1} i |E(R_{\sigma}, \sigma^{-1}(i))|_{F} + (n-1)|E(R_{\sigma}, \sigma^{-1}(n))|_{F}$$

where, *R* is a rule list, *F* is a packet arrival distribution and σ is an order of rules.

CLASSIFICATION LATENCY $L(R_{\sigma}, F)$

00000 ⊷10	00001 → 50	00010 ⊷17	000II
00100 ↦20	00101 ⊷60	00110 ⊷8	00111 ⊷8
01000 →200	01001 →5	01010 →20	01011 →35
01100 →200	01101 →27	01110 →15	01111 ⊷40
10000 ⊷8	10001 ↦2	10010 ⊷12	00
10100 ⊷6	10101 ↦2	10110 ⊷12	10111 →28
000 ⊷	00 ⊢ 3	11010 ↦2	0
00 ↦3	0 →3	0 ⊷7	

$$L(R,F) = 1 \cdot 87 + 2 \cdot 60 + 3 \cdot 5 + 4 \cdot 55 + 5 \cdot 55 + 6 \cdot 400 + 7 \cdot 60 + 8 \cdot 65 + 8 \cdot 50 = 4684$$

Classifier R	$ \boldsymbol{E}(\boldsymbol{R},\boldsymbol{i}) _F$
$r_1^P = 0 * 1 \ 0 \ 1$	87
$r_2^P = 0 \ 0 \ 0 \ 0 \ *$	60
$r_3^D = 0 * * 0 1$	5
$r_4^D = 0 \ 1 \ 0 \ 1 \ *$	55
$r_5^D = 0\ 1\ 1\ 1\ *$	55
$r_6^P = 0 \ 1 * * *$	400
$r_7^P = 0 \ 0 * * *$	60
$r_8^P = 1 \ 0 * 1 *$	65
$r_9^D = * * * * *$	50

POLICY AND REORDERING RULES

Classifier R	$ E(R,i) _F$	Classifie	er R_{σ}	$ E(R_{\sigma},i) _{F}$
$r_1^P = 0 * 1 \ 0 \ 1$	87	$r_4^D = 0 \ 1$	01*	55
$r_2^P = 0 \ 0 \ 0 \ 0 \ *$	60	$r_1^P = 0 *$	101	87
$r_3^D = 0 * * 0 1$	5	$r_2^P = 0 \ 0$	00*	60
$r_4^D = 0 \ 1 \ 0 \ 1 \ *$	55	$r_{3}^{D} = 0 *$	* 0 1	5
$r_5^D = 0\ 1\ 1\ 1\ *$	55	$r_5^D = 0.1$	11*	55
$r_6^P = 0 \ 1 * * *$	400	$r_6^P = 0.1$	* * *	400
$r_7^P = 0 \ 0 * * *$	60	$r_8^P = 1.0$	*1*	65
$r_8^P = 1.0 * 1 *$	65	$r_7^P = 0 \ 0$	* * *	60
$r_9^D = * * * * *$	50	$r_{9}^{D} = * *$	* * *	50
L(R,F) =	4684	$L(R_{\sigma}$	(F) =	4439

R and R_{σ} denote the same policy

POLICY VIOLATION

D(01010) = D(01011) = D	Classifier R	Classifier R
R(01010) = R(01011) = D	$r_1^P = 0 * 1 0 1$	$r_1^P = 0 * 1 0 1$
	$r_2^P = 0 \ 0 \ 0 \ 0 \ *$	$r_2^P = 0 \ 0 \ 0 \ 0 \ *$
	$r_3^D = 0 * * 0 1$	$r_3^D = 0 * * 0 1$
	$r_4^D = 0 \ 1 \ 0 \ 1 *$	$r_6^P = 0 \ 1 * * *$
	$r_5^D = 0\ 1\ 1\ 1\ *$	$r_5^D = 0\ 1\ 1\ 1\ *$
If r_4 and r_6 interchange,	$r_6^P = 0 \ 1 * * *$	$r_4^D = 0 \ 1 \ 0 \ 1 \ *$
R(01010) = R(01011) = P	$r_7^P = 0 \ 0 * * *$	$r_7^P = 0 \ 0 * * *$
	$r_8^P = 1 \ 0 * 1 *$	$r_8^P = 1 \ 0 * 1 *$
Policy violation occurs	$r_9^D = * * * * *$	$r_{9}^{D} = * * * * *$

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OPTIMAL RULE ORDERING

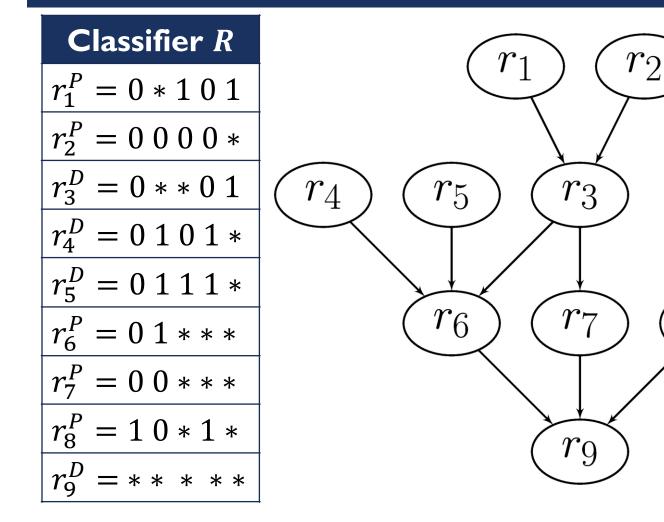
Optimal Rule Ordering (ORO)

Input Rule list *R* and packet arrival distribution *F*

Output Order of rules σ that minimizes $L(R_{\sigma}, F)$ s.t. σ hold the classification policy.

We need to know which pair of rules causes policy violation when interchanging.

DEPENDENT GRAPH



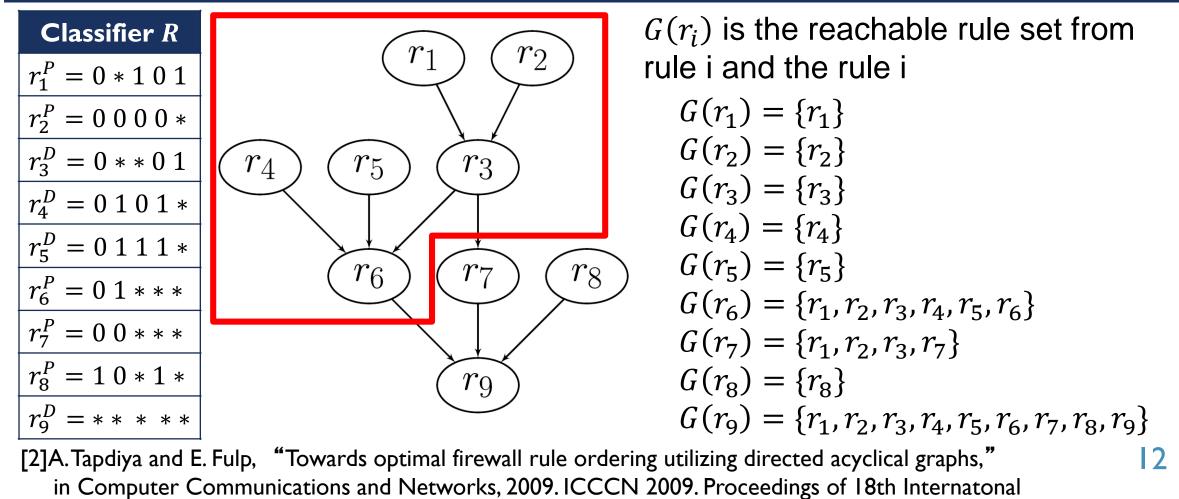
Dependent graph

Draw arrows from the precedent rule to the dependent rules.

 r_8

To hold the policy, it is necessary to keep the order of the arrows.

SUB GRAPH MERGING(SGM)[2]



Conference on, Aug 2009, pp. 1–6.

COMPUTE THE AVERAGE OF WEIGHTS

Classifier R	$ \boldsymbol{E}(\boldsymbol{R},\boldsymbol{i}) _F$
$r_1^P = 0 * 1 0 1$	87
$r_2^P = 0 \ 0 \ 0 \ 0 \ *$	60
$r_3^D = 0 * * 0 1$	5
$r_4^D = 0\ 1\ 0\ 1\ *$	55
$r_5^D = 0\ 1\ 1\ 1\ *$	55
$r_6^P = 0 \ 1 * * *$	400
$r_7^P = 0 \ 0 * * *$	60
$r_8^P = 1.0 * 1 *$	65
$r_9^D = * * * * *$	50

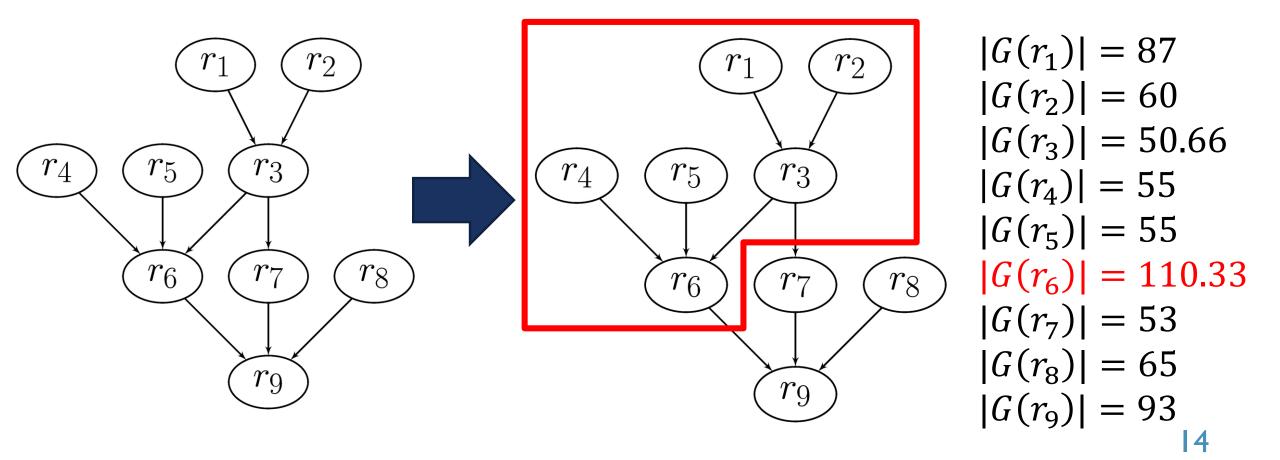
$$G(r_6) = \{r_1, r_2, r_3, r_4, r_5, r_6\}$$

$$|G(r_6)| = \frac{|r_1| + |r_2| + |r_3| + |r_4| + |r_5| + |r_6|}{6}$$

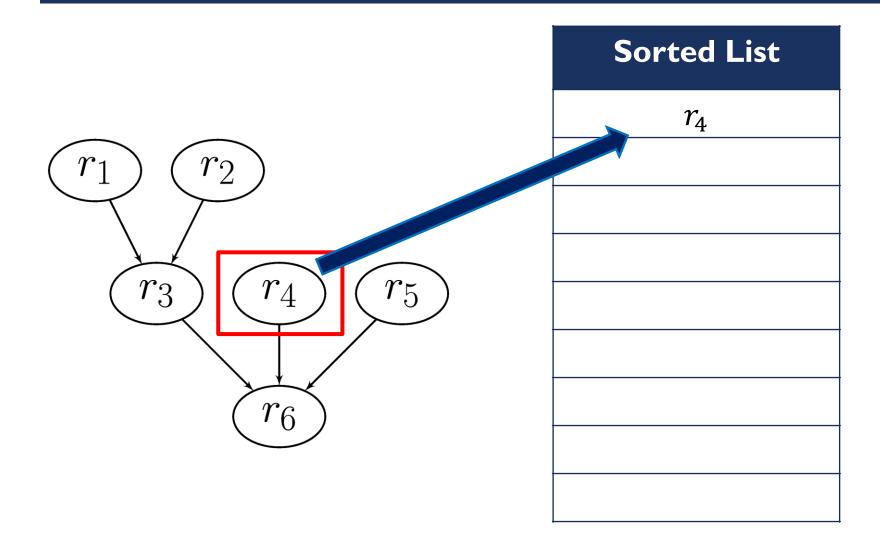
$$= \frac{87 + 60 + 5 + 55 + 55 + 400}{6}$$

$$= 110.33$$

COMPARE RULES



ADD TO SORTED LIST



 $|G(r_3)| = 50.66$ $|G(r_4)| = 55$ $|G(r_5)| = 55$

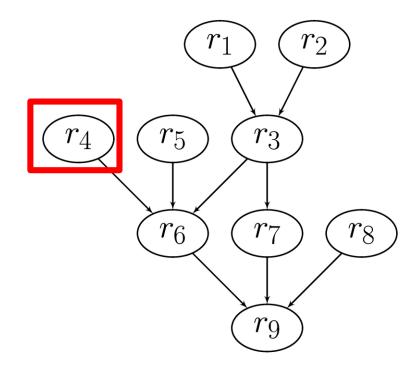
RESULT OF REORDER BY SGM

Sorted List
r_4
r_5
<i>r</i> _2
r_3
r_6
<i>r</i> 8
r ₇
r_9

Sorted	$ E(R,i) _F$
$r_4^D = 0 \ 1 \ 0 \ 1 \ *$	55
$r_5^D = 0\ 1\ 1\ 1\ *$	55
$r_1^P = 0 * 1 \ 0 \ 1$	87
$r_2^P = 0 \ 0 \ 0 \ 0 \ *$	60
$r_3^D = 0 * * 0 1$	5
$r_6^P = 0 \ 1 * * *$	400
$r_8^P = 1.0 * 1 *$	65
$r_7^P = 0 \ 0 * * *$	60
$r_9^D = * * * * *$	50
L(R,F) = -	4457

Classifier R	$ E(R, i) _F$
$r_1^P = 0 * 1 \ 0 \ 1$	87
$r_2^P = 0 \ 0 \ 0 \ 0 \ *$	60
$r_3^D = 0 * * 0 1$	5
$r_4^D = 0 \ 1 \ 0 \ 1 \ *$	55
$r_5^D = 0\ 1\ 1\ 1\ *$	55
$r_6^P = 0 \ 1 * * *$	400
$r_7^P = 0 \ 0 * * *$	60
$r_8^P = 1 \ 0 * 1 *$	65
$r_9^D = * * * * *$	50
L(R,F) =	4684

SGM[2] FALLS INTO INFINITE LOOPS



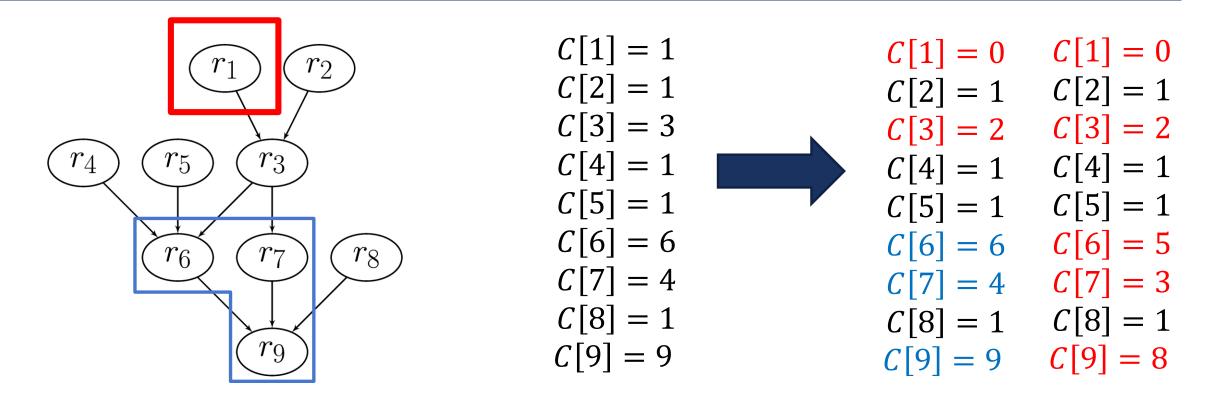
SGM keeps comparing rules until the rule set is singleton. So, the algorithm needs the information on how many rules should be preceded in each rule. And after the rule are deleted in the rule list, the count has to be updated.

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But, SGM[2] can't update them exactly. So, the algorithm often falls into infinite loop.

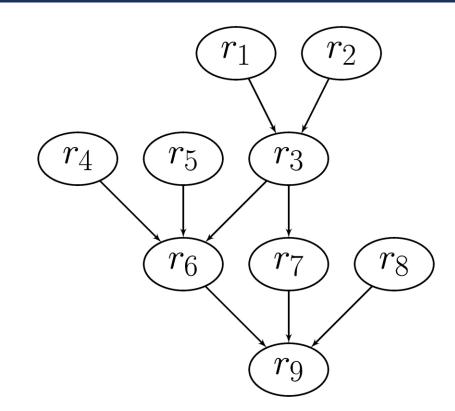
[2]A. Tapdiya and E. Fulp, "Towards optimal firewall rule ordering utilizing directed acyclical graphs," in Computer Communications and Networks, 2009. ICCCN 2009. Proceedings of 18th Internatonal Conference on, Aug 2009, pp. 1–6.

FIX THE SGM IN [2]



 [2]A. Tapdiya and E. Fulp, "Towards optimal firewall rule ordering utilizing directed acyclical graphs," in Computer Communications and Networks, 2009. ICCCN 2009. Proceedings of 18th Internatonal Conference on, Aug 2009, pp. 1–6.

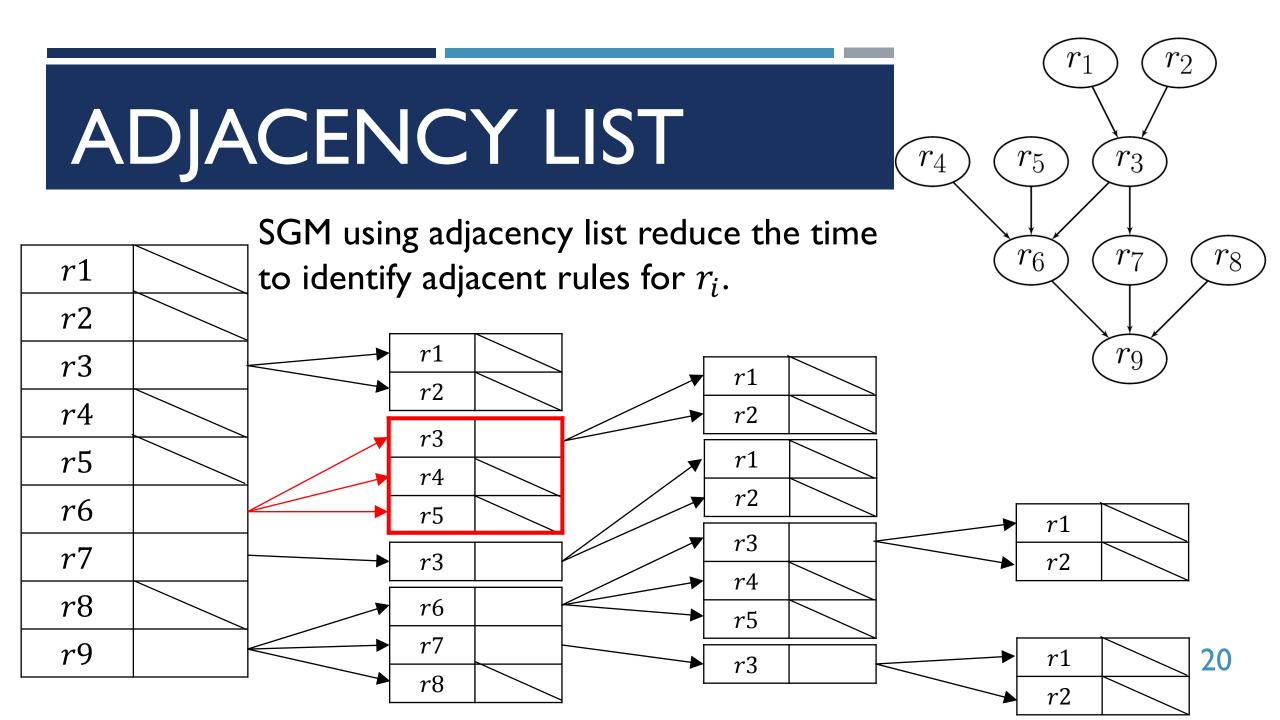
SGM[2] USING THE ADJACENCY LIST



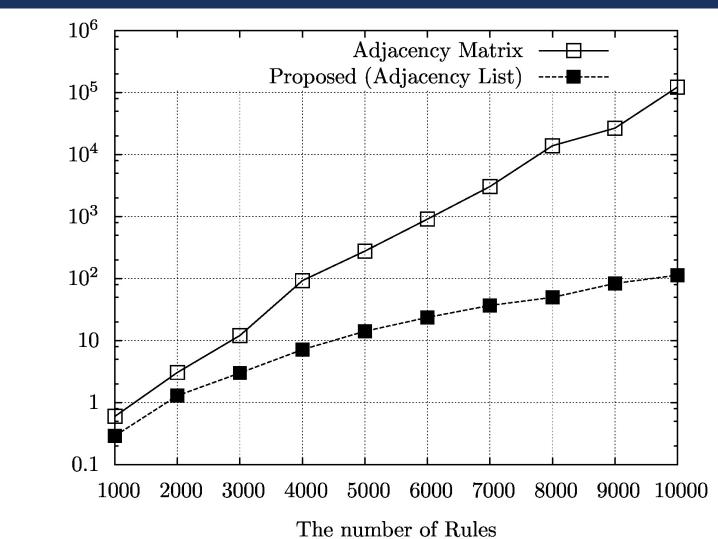
Identifying adjacent rules for ri with DEP[][] requires at most n steps.

The preceding relation with two-dimensional array: DEP[][]

> 123456789 1 {0,0,0,0,0,0,0,0,0,0,0,0,0,0}, 2 {0,0,0,0,0,0,0,0,0,0,0,0,0}, 3 {0,1,1,0,0,0,0,0,0,0,0,0,0}, 4 {0,0,0,0,0,0,0,0,0,0,0,0,0}, 5 {0,0,0,0,0,0,0,0,0,0,0,0,0}, $6 \{0,0,0,1,1,1,0,0,0,0,0,0\},\$ 7 {0,0,0,1,0,0,0,0,0,0,0,0}, 8 {0,0,0,0,0,0,0,0,0,0,0,0,0}, 9 {0,0,0,0,0,0,1,1,1,0,0}

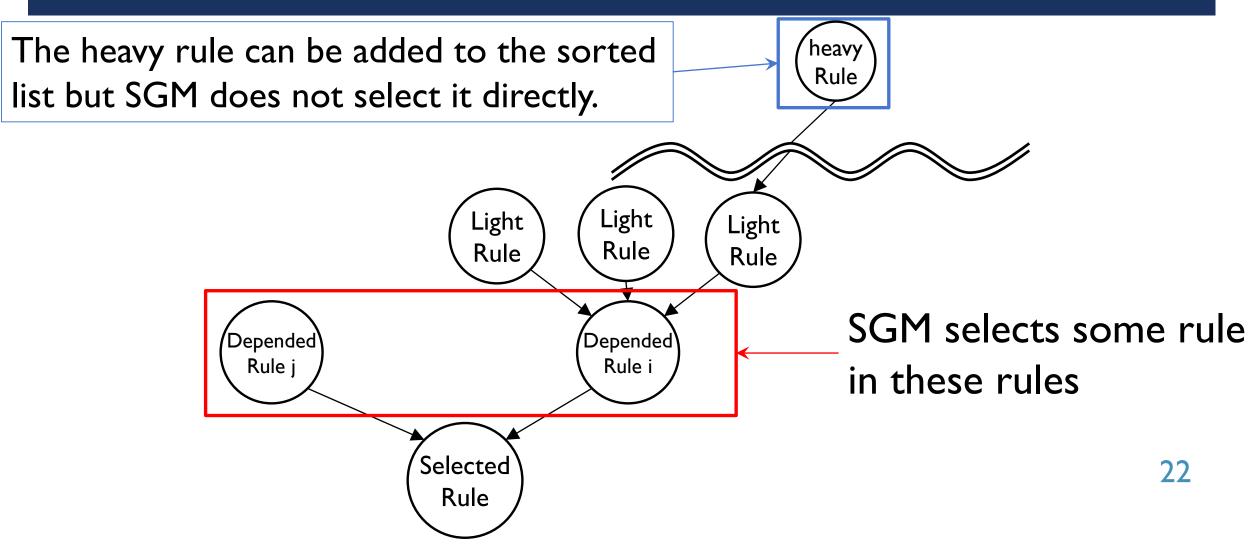


RESULT OF EXPERIMENT ON REORDERING TIME(ACL)

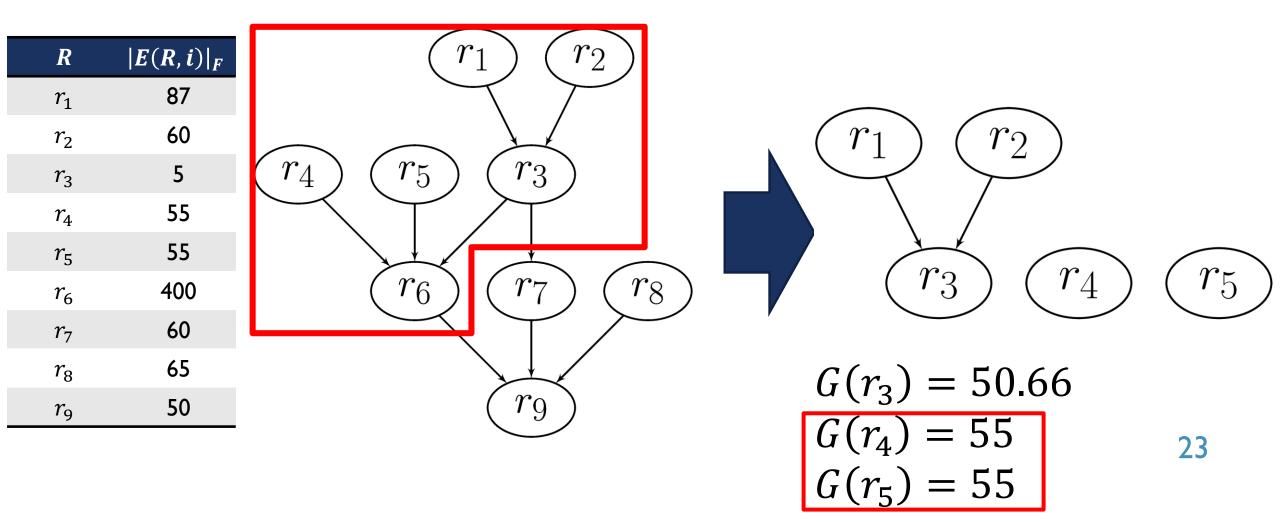


Reordering Time (s)

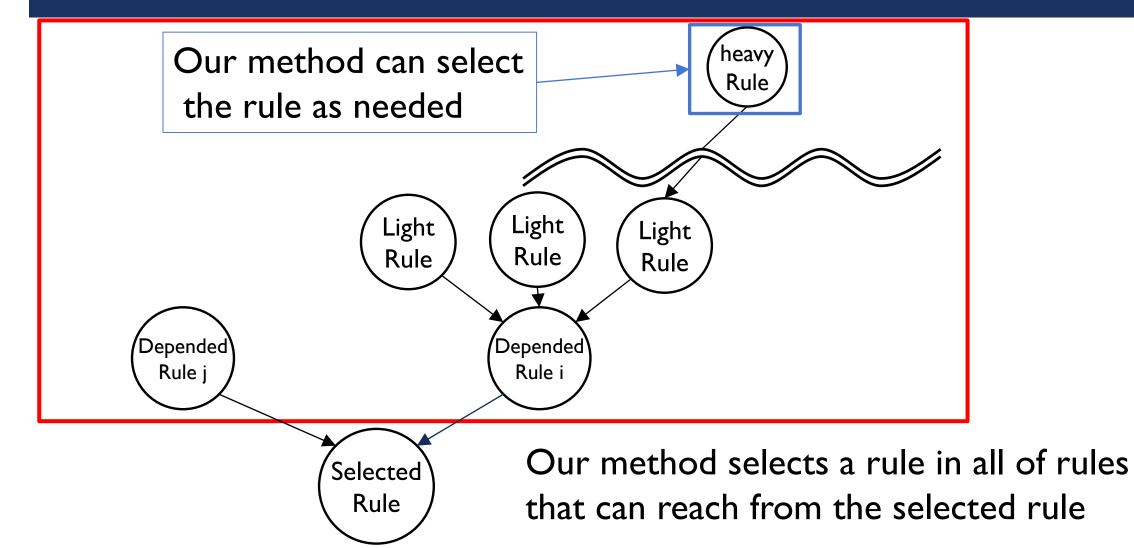
THE METHOD OF RULE SELECTION IN SGM



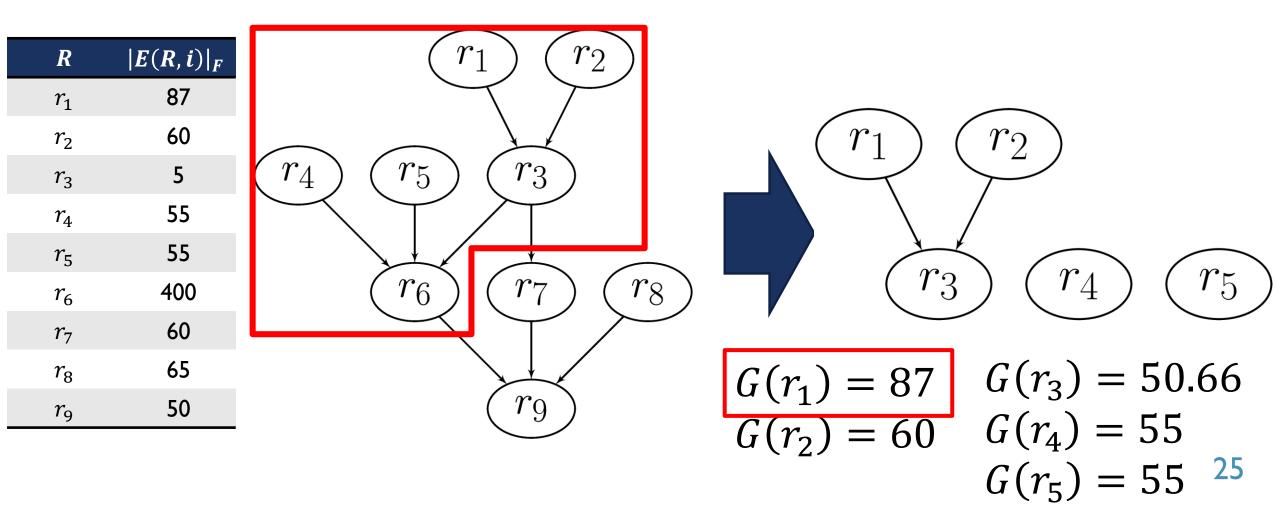
SGM CAN NOT SELECT r_1



COMPREHENSIVE CONSTRUCTION OF SUB-GRAPHS



SELECT THE HEAVIEST RULE IN LOCATABLE RULES

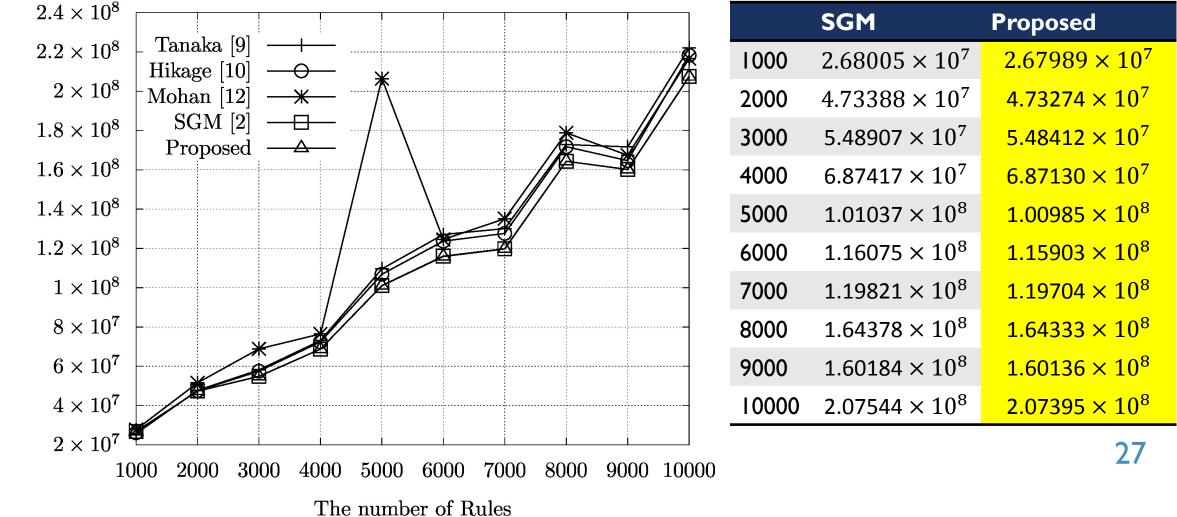


THE REORDERING RESULT OF CLASSIFIER R

Proposed	$ \boldsymbol{E}(\boldsymbol{R},\boldsymbol{i}) _F$
$r_1^P = 0 * 1 \ 0 \ 1$	87
$r_2^P = 0 \ 0 \ 0 \ 0 \ *$	60
$r_4^D = 0 \ 1 \ 0 \ 1 \ *$	55
$r_5^D = 0\ 1\ 1\ 1\ *$	55
$r_3^D = 0 * * 0 1$	5
$r_6^P = 0 \ 1 * * *$	400
$r_8^P = 1.0 * 1 *$	65
$r_7^P = 0 \ 0 * * *$	60
$r_9^D = * * * * *$	50
L(R,F) =	4349

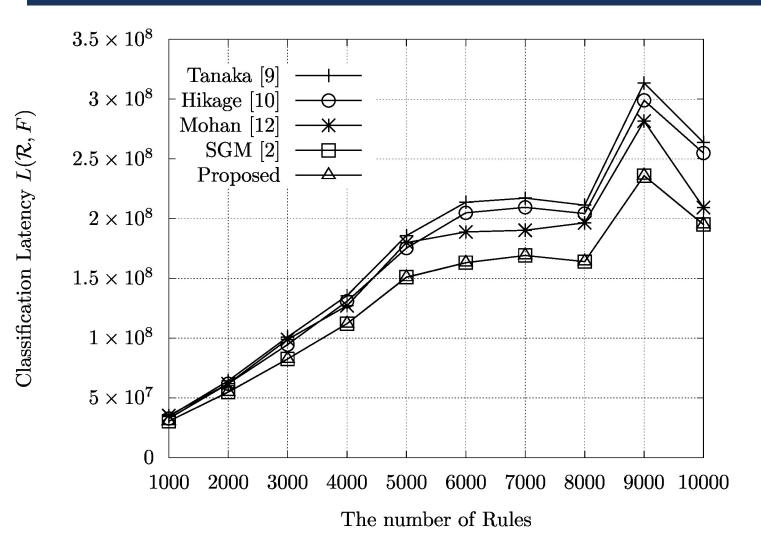
SGM	$ E(R,i) _F$
$r_4^D = 0 \ 1 \ 0 \ 1 \ *$	55
$r_5^D = 0\ 1\ 1\ 1\ *$	55
$r_1^P = 0 * 1 \ 0 \ 1$	87
$r_2^P = 0 \ 0 \ 0 \ 0 \ *$	60
$r_3^D = 0 * * 0 1$	5
$r_6^P = 0 \ 1 * * *$	400
$r_8^P = 1 \ 0 * 1 *$	65
$r_7^P = 0 \ 0 * * *$	60
$r_9^D = * * * * *$	50
L(R,F) = -	4457

RESULT OF EXPERIMENT WITH THE PROPOSED (ACL)



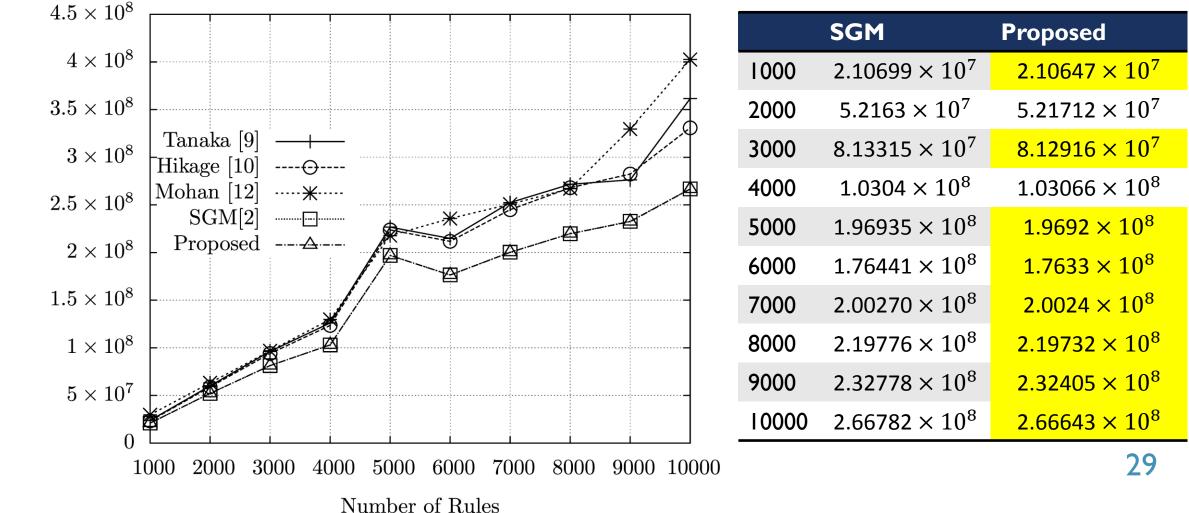
Classification Latency $L(\mathcal{R}, F)$

RESULT OF EXPERIMENT WITH THE PROPOSED (IPC)



	SGM	Proposed
1000	3.0485×10^{7}	3.0465×10^7
2000	5.4826×10^{7}	5.4834×10^{7}
3000	8.2575×10^{7}	8.2603×10^{7}
4000	1.1210×10^{8}	1.1212×10^{8}
5000	$1.5103 imes 10^{8}$	$1.5078 imes 10^8$
6000	1.6314×10^{8}	$1.6301 imes 10^8$
7000	$1.6911 imes 10^{8}$	1.6912×10^{8}
8000	1.6398×10^{8}	1.6402×10^{8}
9000	$2.3594 imes 10^{8}$	$2.3592 imes 10^8$
10000	1.9509×10^{8}	$1.9505 imes 10^8$
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RESULT OF EXPERIMENT WITH THE PROPOSED(FW)



Classification Latency $L(\mathcal{R}, F)$

CONCLUSION AND FUTURE WORK

Conclusion

- Introduced Optimal Rule Ordering Problem
- Fixed SGM in [2]
- Applied the Adjacency List, and showed that the proposed method decreases reordering time compared with original SGM
- Proposed augmented SGM with Comprehensive Construction of Sub-graphs
- The results of our experiments show the proposed method reduces the latency compared to other method

Future Work

- Developing a reordering method in consideration of weight variation
- Reducing reordering time of SGM

SUB SEAT

FORM OF PACKET AND RULE

Packet as a bit string of length w.

e.g.
$$w = 5$$
, $p = 11000$

Condition of rule as a string on $\{0,1,*\}^w$.

$$r_i^e = b_1 b_2 \cdots b_w \begin{pmatrix} b_k \in \{0, 1, *\}, \\ e \in \{A_1, A_2, \dots, A_m\} \end{pmatrix}$$

e.g. $w = 5$, $r_2^{e_2} = *1 * 00$

PACKET CLASSIFICATION

Classifier R
$r_1^P = 0 * 1 \ 0 \ 1$
$r_2^P = 0 \ 0 \ 0 \ 0 \ *$
$r_3^D = 0 * * 0 1$
$r_4^D = 0 \ 1 \ 0 \ 1 \ *$
$r_5^D = 0\ 1\ 1\ 1\ *$
$r_6^P = 0 \ 1 * * *$
$r_7^P = 0 \ 0 * * *$
$r_8^P = 1 \ 0 * 1 *$
$r_9^D = * * * * *$

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 $00000 \mapsto P$ $0000 \mapsto P$ $00000 \mapsto P$ $00000 \mapsto P$ $00|00 \mapsto P$ $00|0| \mapsto P$ $00|00 \mapsto P$ $00|10 \mapsto P$ $00|11 \mapsto P$ $0|000 \mapsto D \quad 0|00| \mapsto D \quad 0|0|0 \mapsto D \quad 0|0|| \mapsto D$ $0|00 \mapsto D \quad 0|0| \mapsto D \quad 0|0| \mapsto D \quad 0|0| \mapsto D$ $|0000 \mapsto D | |000| \mapsto D | |00|0 \mapsto P | |00|| \mapsto P$ $|0|00 \mapsto D$ $|0|0| \mapsto D$ $|0||0 \mapsto P$ $|0||| \mapsto P$ $||000 \mapsto D|||00|| \mapsto D|||0|0 \mapsto D|||0||| \mapsto D$ $|||00 \mapsto D |||0| \mapsto D ||||0 \mapsto D ||||| \mapsto D$

The table on the right shows the policy on the left.

$|P|_F$

e.g.

 $|P|_F \equiv \sum_{p \in P} F(P)$

 $P = \{00011, 01101\}$

Let P be a set of packets and F be a packet arrival distribution.

- $00000 \mapsto 10 \quad 00001 \mapsto 50 \quad 00010 \mapsto 17 \quad 00011 \mapsto 23$
- $00100 \mapsto 20 \quad 00101 \mapsto 60 \quad 00110 \mapsto 8 \quad 00111 \mapsto 8$
- 01000 →200 01001 →5 01010 →20 01011 →35
- $01100 \mapsto 200 \quad 01101 \mapsto 27 \quad 01110 \mapsto 15 \quad 01111 \mapsto 40$
 - 10000 →8 10001 →2 10010 →12 10011 →13
- 10100 → 6 10101 → 2 10110 → 12 10111 → 28
 - $||000 \mapsto | \quad ||00| \mapsto |3 \quad ||0|0 \mapsto 2 \quad ||0|| \mapsto |$
- |P| = 23 + 27 = 50 1100 \mapsto 3 1101 \mapsto 3 1110 \mapsto 7 1111 \mapsto 234

OVERLAP RELATION

If there is a packet p that matches both r_i and r_j , r_i and r_j are said to be overlapped.

e.g. Because, there is packet 01101 that matches r_1^P and r_6^P are overlapped

Classifier R $r_1^P = 0 * 1 0 1$ $r_2^P = 0 \ 0 \ 0 \ 0 \ *$ $r_3^D = 0 * * 0 1$ $r_4^D = 0 \ 1 \ 0 \ 1 *$ $r_5^D = 0\ 1\ 1\ 1\ *$ $r_6^P = 0 \ 1 * * *$ $r_7^P = 0 \ 0 * * *$ $r_8^P = 1.0 * 1 *$ r_{0}^{D} **=** * * * * * 35

DEPENDENCY RELATION

If r_i^e and r_j^f are overlapped and e is different from f, r_i^e and r_j^f are said to be dependent.

e.g.

Because, r_2^P and r_3^D are overlapped and those actions are different, r_2^P and r_3^D are dependent.

Interchanging r_2^P and r_3^D cause policy violation.

Classifier R

$$r_1^P = 0 * 1 0 1$$

 $r_2^P = 0 0 0 0 *$
 $r_3^D = 0 * * 0 1$
 $r_4^D = 0 1 0 1 *$
 $r_5^D = 0 1 1 1 *$
 $r_6^P = 0 1 * * *$
 $r_7^P = 0 0 * * *$
 $r_8^P = 1 0 * 1 *$
 $r_9^D = * * * * *$

DEPENDENCY RELATION

e.g.

 r_2^P and r_3^D are overlapped because there are packets 00001,00101,01001,01101 that match both rules and those actions are different, so r_2^P and r_3^D are dependent.



Interchanging r_2^P and r_3^D causes policy violation.

Classifier R $r_1^P = 0 * 1 0 1$ $r_2^P = 0 \ 0 \ 0 \ 0 *$ $r_3^D = 0 * * 0 1$ $r_4^D = 0\ 1\ 0\ 1\ *$ $r_5^D = 0\ 1\ 1\ 1\ *$ $r_6^P = 0 \ 1 * * *$ $r_7^P = 0 \ 0 * * *$ $r_8^P = 1.0 * 1 *$ $r_{0}^{D} = * * * * *$

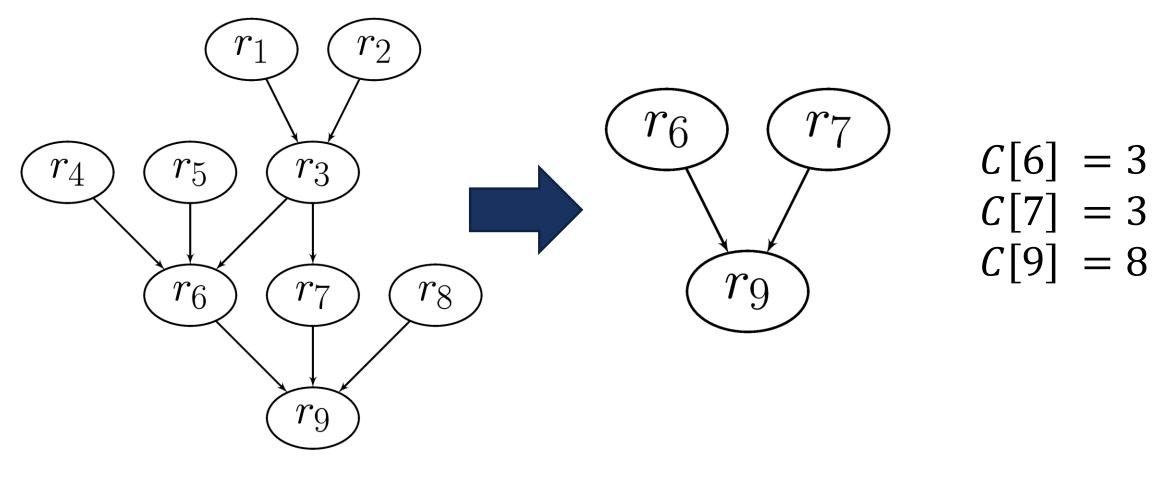
$$L(R_{\sigma}, F) \equiv \sum_{i=1}^{n-1} i |E(R_{\sigma}, \sigma^{-1}(i))|_{F} + (n-1)|E(R_{\sigma}, \sigma^{-1}(n))|_{F}$$

By placing the rules with large weights to higher position, the number of comparison of a packets can reduce.

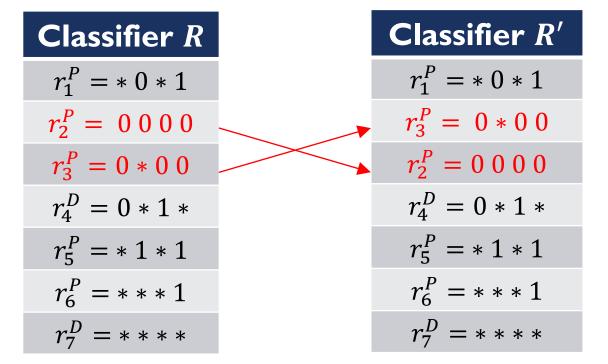
Descending order of weight is desirable

Because of dependency relation, most of rule list can not become descending order of weight

FIX OF SGM IN [2]



CONSIDERATION THE VARIATION OF WEIGHT



 r_2^P matches the packet {0000} r_3^P matches the packet {0100}



 r_2^P matches the packet {} r_3^P matches the packet {0000,0100}